

Adaptive Machine Learning via Multi-Objective Optimisation







Exzellente Forschung für Hessens Zukunft

HESSEN



Hessisches Ministerium für Wissenschaft und Forschung, Kunst und Kultur

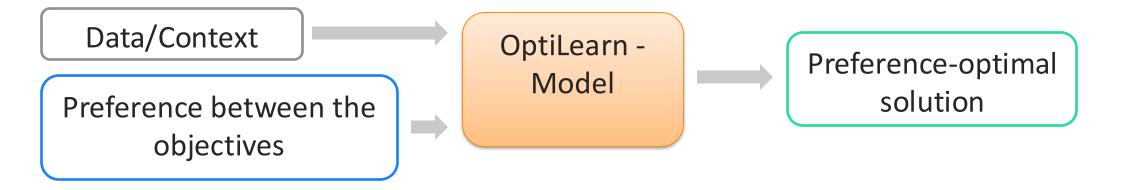
Topics

- What is Multi-Objective Optimization (MOO)?
- Why do you want it?
- How does it work?
- Case study : Simulations
- Use case : Cost optimal fabric defect classification
- OptiLearn Setting



What is Multi-Objective Optimization (MOO)?

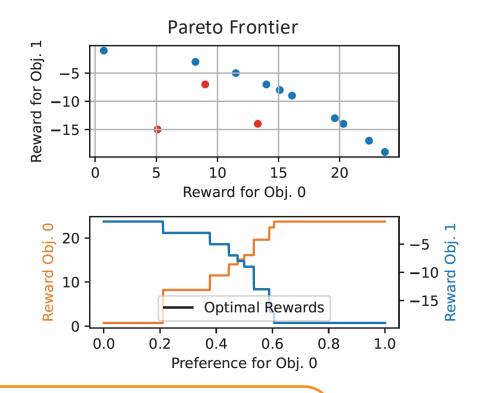
- Optimization for multiple competing objectives (e.g., precision vs. recall)
- Train parameterized model that can change their behavior during runtime





What is MOO?

- In MOO optimality is *situational*
- Depending on the current *preference* the *optimal solution* may diver
- Target: Pareto Frontier





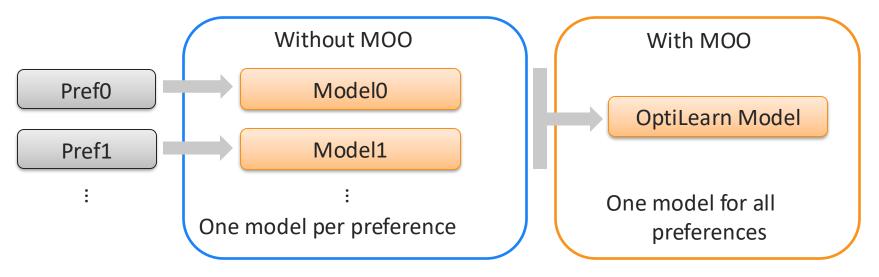


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OptiLearn - Adaptive Machine Learning via Multi-Objective Optimisation

Why do you want it?

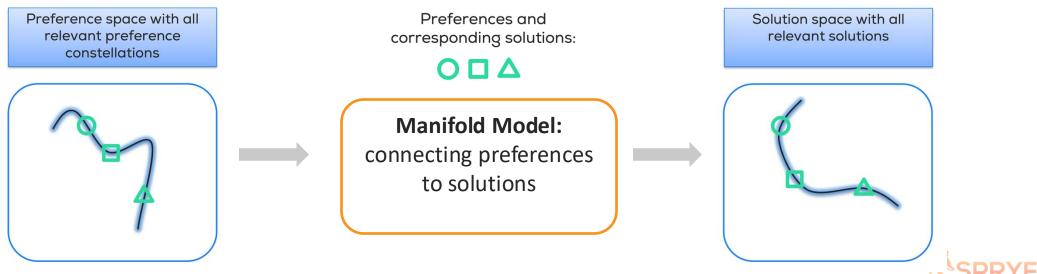
- Adjust model behavior to changing circumstances
- Shift focus by changing preferences
- All that without the need for retraining



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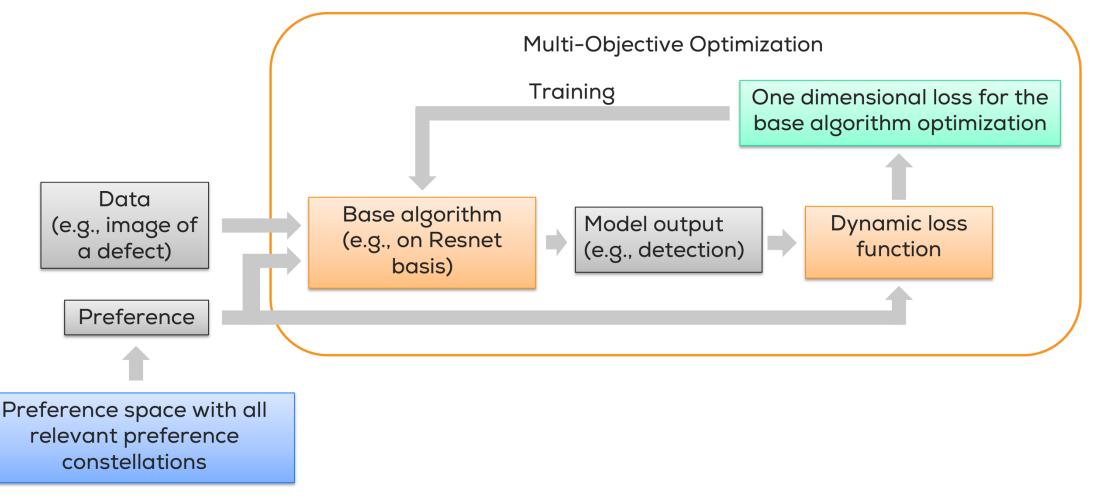
How does it work?

- We train the model on a preference space rather than one or set of preferences
- Generating a parameterized model to form a manifold connecting preference and solution space



How does it work?

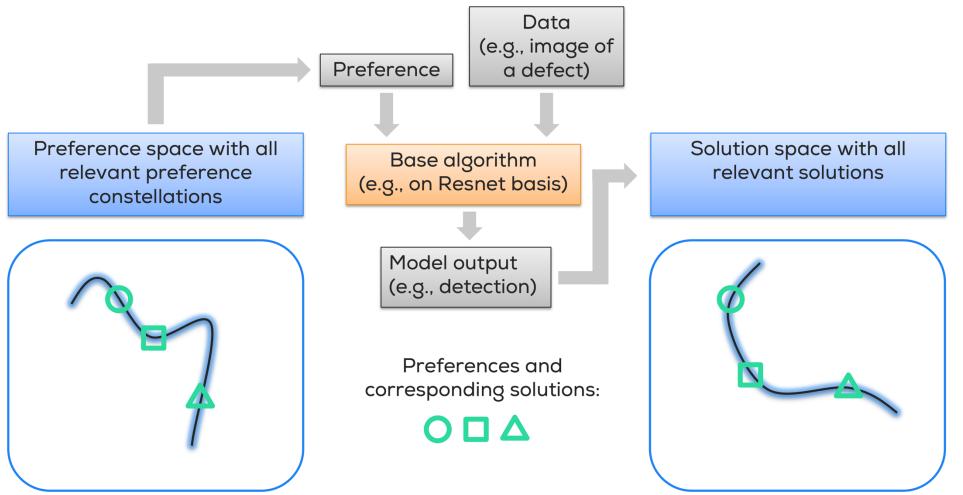
Training





How does it work?

Inference





Case Study

Simulations

Setting:

- Sequential decision making
- Reinforcement learning setup

Evaluation:

- Simple grid world example
- Complex robot control environments

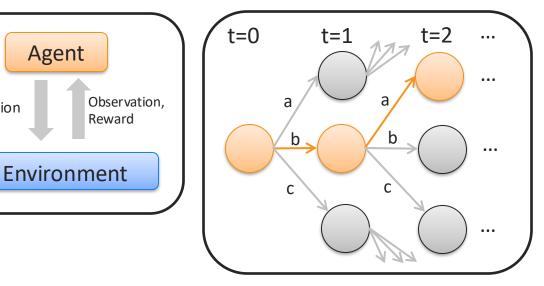
Objective:

Action

Provide optimal policy for the given preferences. The model is be used in the field under varying conditions without retraining.



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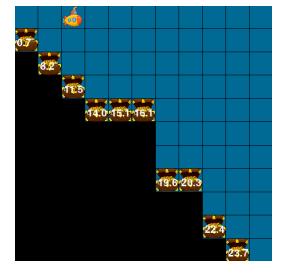
Case Study

Simulations – Simple Grid World

Deep-Sea-Treasure (DST) is a simple well known multiobjective environment (Vamplew et al., 2011).

- A grid world with sparse rewards
- The objectives are to maximize the reward value and to minimize the steps to find it
- Experiments are done with different utility functions

linear: $\bar{u}(\boldsymbol{r}, \boldsymbol{w}) = \boldsymbol{w}^{\top} \boldsymbol{r}$ log: $\tilde{u}(\boldsymbol{r}, \boldsymbol{w}) = \sum_{i=0}^{n} \operatorname{sign}(r_i) \log(|r_i| + \epsilon) w_i$

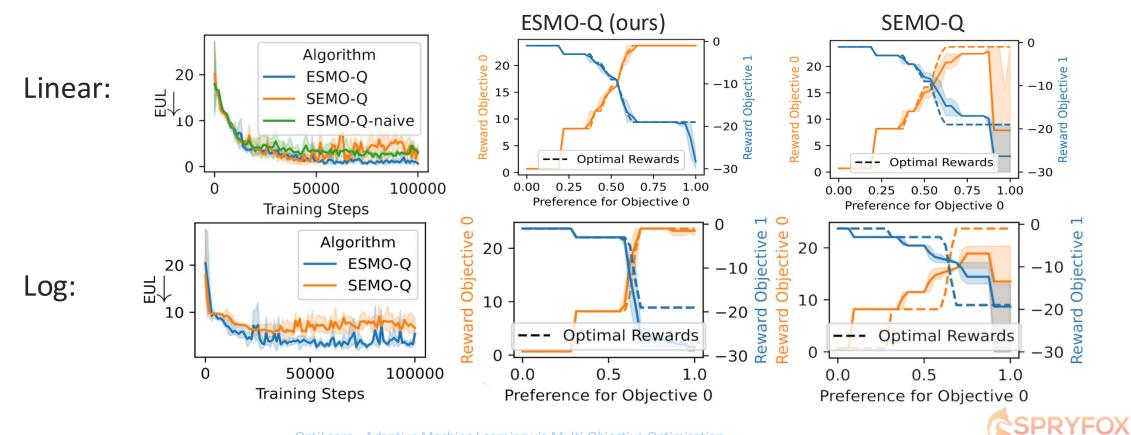




Case Study

Simulations – Simple Grid World

Our algorithm improved on stability and performance for linear and non-linear utility functions



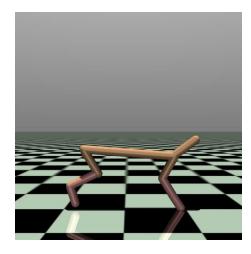
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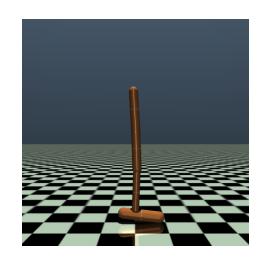
Case Study

Simulations – Robot Control

- Half Cheetah
 - Energy consumption vs. distance travelled
 - State space dimensions: 17
 - Action space dimensions: 6
- Hopper
 - Energy consumption vs. distance travelled
 - State space dimensions: 11
 - Action space dimensions: 3

Both environments are complex control problems and part of the mo-gymnasium library (<u>Alegre et al., 2022</u>).





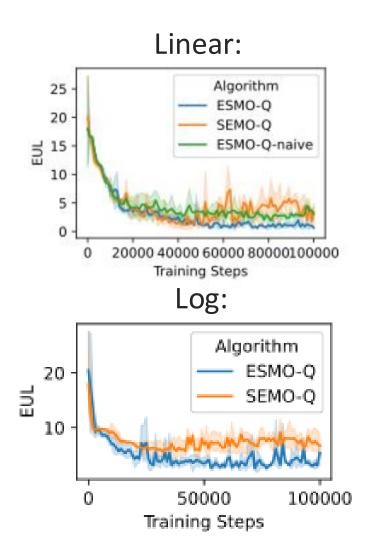


Case Study

Simulations – Robot Control

For the complex environment, our algorithm improved on stability and performance

• Expected Utility Loss (EUL) describes the distance to the preference optimal outcome



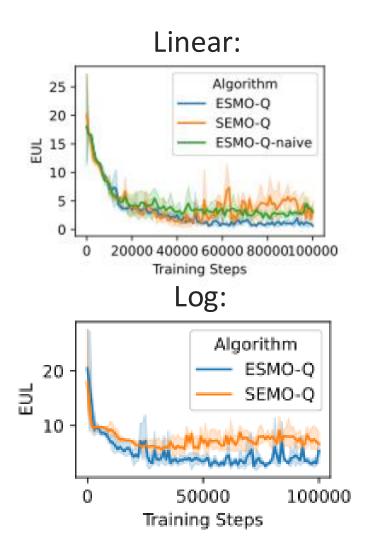


Case Study

Simulations – Robot Control

For the complex environment, our algorithm improved on stability and performance

- Expected Utility Loss (EUL) describes the distance to the preference optimal outcome
- Demo Time!





Use case

Textile fabric defect classification

Setting:

- Input: Images of fabric
- Output: defect classifications (holes, stains, etc.)

Problem statement:

- False alarm costs: interrupt the production for a **false positive**
- Missed defect cost: miss a critical defect (false negative)

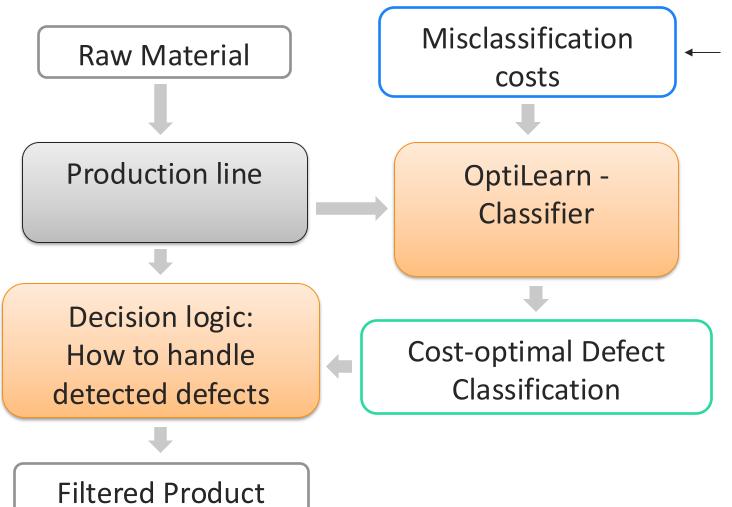
Objective:

Provide optimal policy for the given costs. The model is be used in the field under varying conditions without retraining.



Use case

Textile fabric defect classification



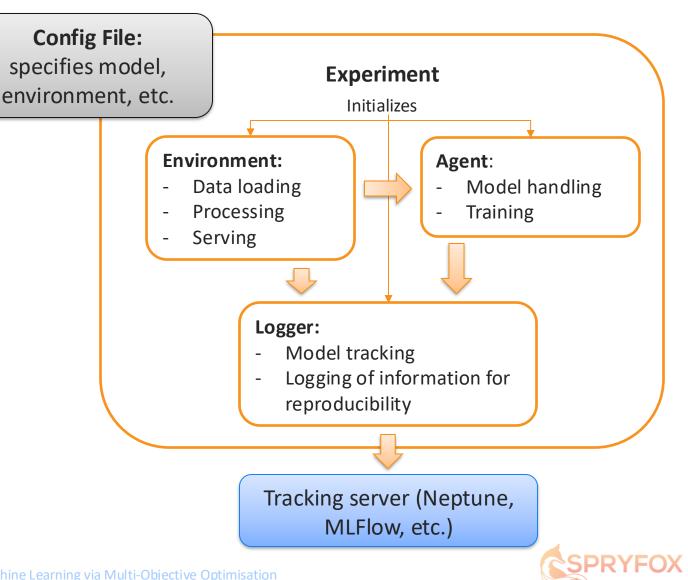
Defined by the operator and can be changed at any time or fetched from a frequently updated database



OptiLearn Setting

Seamless workflow:

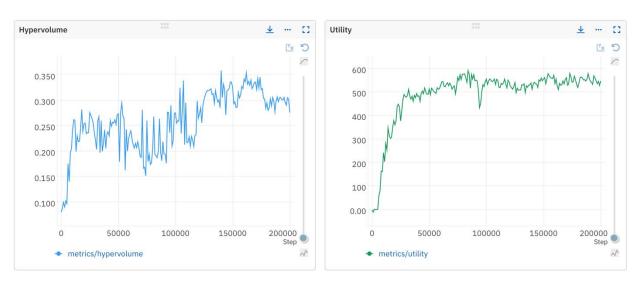
- Training
- **Tracking & Evaluation**
- Publishing
- Life cycle management ۲

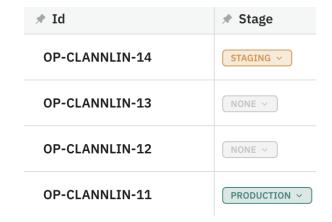


OptiLearn Setting

Seamless workflow:

- Training
- Tracking & Evaluation
- Publishing
- Life cycle management







Interest has been sparked?

- You want to build you own solution?
- You want to apply MOO to your use cases?
- You are curious about the math behind all this?



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Hessens Zukunft



References

- Vamplew, P., Dazeley, R., Berry, A. et al. Empirical evaluation methods for multiobjective reinforcement learning algorithms. Mach Learn 84, 51–80 (2011). <u>https://doi.org/10.1007/s10994-010-5232-5</u>
- Nunes Alegre, L., Felten, F., Talbi, E-G., Danoy, G., Nowé, A., Bazzan, A., & C. da Silva, B. (2022). MO-Gym: A Library of Multi-Objective Reinforcement Learning Environments. In Proceedings of the 34th Benelux Conference on Artificial Intelligence BNAIC/Benelearn 2022 <u>https://bnaic2022.uantwerpen.be/wpcontent/uploads/BNAICBeNeLearn_2022_submission_6485.pdf</u>



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This project (HA project no. 1397/22-102) is financed with funds of LOEWE – Landes-Offensive zur Entwicklung Wissenschaftlich-ökonomischer Exzellenz, Förderlinie 3: KMU-Verbundvorhaben (State Offensive for the Development of Scientificand Economic Excellence).

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